## Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 10770468 CLAIMS AS FILED - PART I **SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE [ OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE **FOR** BASIC FEE NUMBER FILED NUMBER EXTRA 385.00 BASIC FEE 770.00 OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 =X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 **TOTAL** OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY OR SMALL ENTITY (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** AMENDMENT **RATE** TIONAL **RATE** TIONAL **AFTER PREVIOUSLY EXTRA** AMENDMENT PAID FOR FEE **FEE** Total Minus X\$ 9= X\$18= OR Independent Minus \*\*\* X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST 0 ADDI-ADDI-REMAINING NUMBER **PRESENT AMENDMENT** RATE TIONAL **AFTER** TIONAL **PREVIOUSLY** RATE **EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Minus Independent X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-REMAINING ADDI-**NUMBER PRESENT** AMENDMENT AFTER **PREVIOUSLY** TIONAL **RATE** RATE TIONAL **EXTRA AMENDMENT** PAID FOR FEE **FEE** Total Minus X\$ 9= X\$18= OR Independent Minus \*\*\* = X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

The "Highest Number Previously Paid For" (Total or Independ nt) is the highest number found in the appr priate box in column 1.

OR

OR

+290=

TOTAL

+145=

ADDIT, FEE

TOTAL

<sup>\*</sup> If the ntry in column 1 is less than the entry in column 2, write "0" in column 3.

<sup>\*\*\*</sup> If the "High st Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
\*\*\*If the "High st Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."